

#### Connected Cars



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#### Mainstream **globally** in just 10 years!







### What Makes a Car Connected?







### The Future is Here









### Forms of Connected-ness

- Embedded
- Tethered
- Smartphone



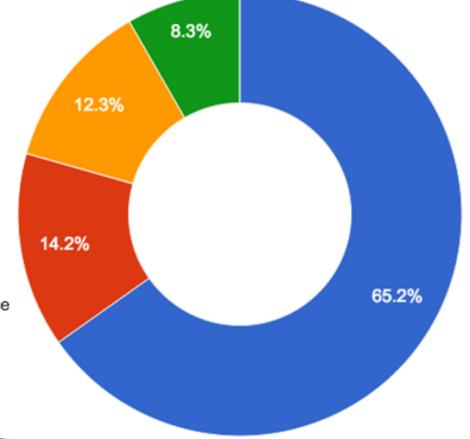




### Landscape Today

- 50+% of new vehicles
- \$27.8B market







### **Technology Evolution**



Mid 90s

Mid 2000s

2015

2020

Future

- SoS services
- · Last mile guidance
- Breakdown support
- Infotainment
- Traffic information
- Smartphone integration
- Off-the-shelf OBD devices
- SoS services
  - Breakdown support
- Tracking

#### Infotainment :

- access to cloud and home media, music and • video streaming, live TV •
- Remote services
  - steer car, restrict car usage
  - Vehicle health monitoring/ management
  - Insurance monitoring
- Navigation
  - Intelligent traffic rerouting
  - Smart parking
- Call for help
  - automatic or manual ecall, crisis call

- Augmented reality navigation
- Self driving carsMaintenance
  - over-the-air tuning



### Societal Benefits



Reduced CO<sub>2</sub> emission





Fewer accidents





Fewer traffic jams

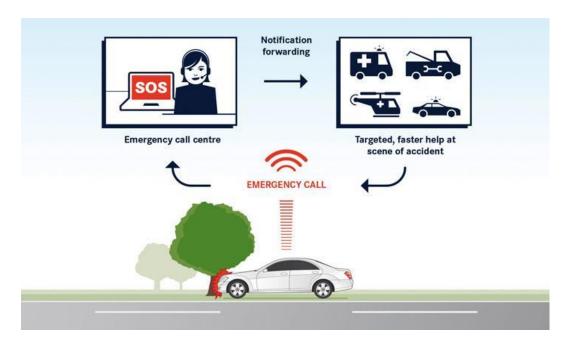








#### Regulatory Can Accelerate

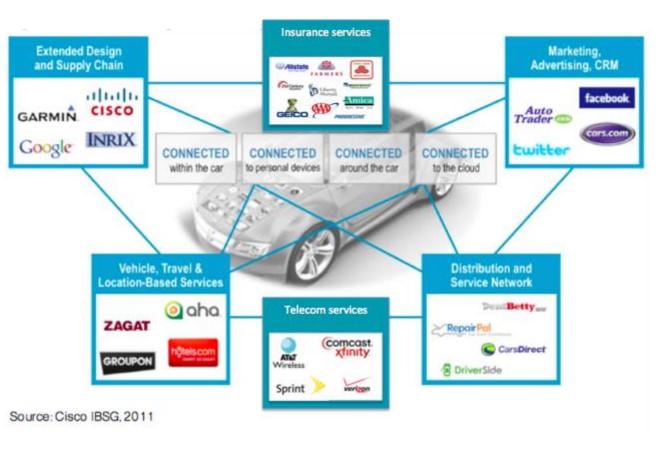


EU mandates eCall emergency call system in all new cars by 2018





#### **Future Value Chain**

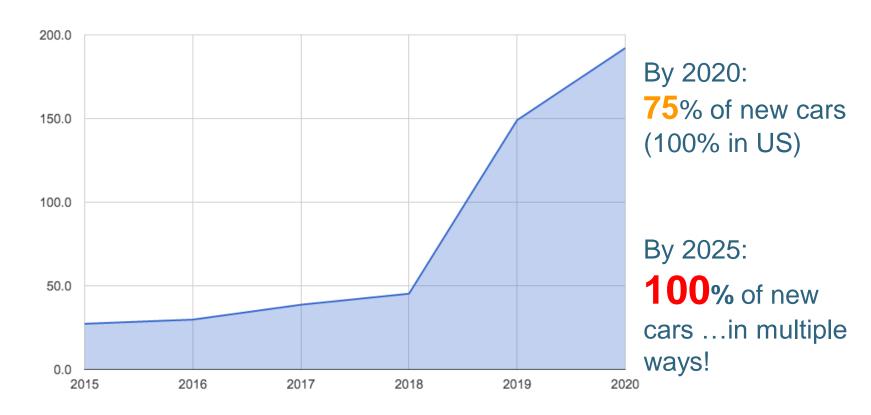


- Mobility Services
- Marketing and promotions
- In-car experience
- Logistics/industry services
- Insurance services
- Telecom services





#### **Future Market**



Sources: <u>GSMA</u>, <u>PR News</u>, <u>McKinsey & Co.</u>



Revenues \$B

#### Connected Cars Can Be Hacked

Pantas and Ting

Sutardja Center
for Entrepreneurship & Technology
Berkeley Engineering

Govt bans can slow down the industry





NHTSA and the FTC are about to set security standards for cars



Disrupting the Automotive Industry



Automobile companies puzzled over pricing strategies





#### Automotive vs. Technology Culture





Long development

Transaction based \$ model

Global



Rapid development

Subscription based \$ model

Regional



#### **Potential Strategies**





Build/partner to offer brand-differentiating services

Build apps in tech ecosystems (Apple/Google)

Create/maintain own tech ecosystem (apps/cloud)



Car is another accessory; make it an extension of driver's digital lives

Build on-demand aftersale services





#### Winners



- All key revenue segments (esp. services)
- Embedded & smartphone solutions
- Drivers & society





#### Losers



- Purely tethered solutions
- Car manufacturers (ironic)





## **Exciting Times Ahead**







### Questions?





### Appendix







Unlocking the Benefits of Connecting Vehicles: Annual Benefits per Connected Passenger Vehicle.

New	\$1,400	Point of interest, location-based services, car
Profit Pools	\$100	sharing, app store for the road, etc.
Auto OEMs	\$180	Lower electronic vehicle architecture complexity and cost
Auto OEMs & Dealers	\$280	Better service / retention and lower service / warranty costs
Car Insurance	\$380	Avoid crashes and associated societal cost
Government	\$430	Less fuel, emissions, time in congestion





## **Major Players**

















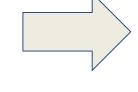




### **More Catalysts**

Consumers expect their car to be another smart device







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Improved networks Increased use of smartphones

**Demand for Infotainment** 



# Hurdles Regulatory



- Restrict or ban the use of certain technologies
- Mandate deployment of technologies
- Technology standards











#### **Factors**

- TBD Sridevi
- Safety to be a major driver
  - -Not without risks

